# On the mixing time of the flip walk on triangulations of the sphere 

Thomas Budzinski

ENS Paris

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## Definitions

- A planar map is a finite, connected graph embedded in the sphere in such a way that no two edges cross (except at a common endpoint), considered up to orientation-preserving homeomorphism.
- A planar map is a rooted type-I triangulation if all its faces have degree 3 and it has a distinguished oriented edge. It may contain multiple edges and loops.


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## Random planar maps in a nutshell

Let $\mathscr{T}_{n}$ be the set of rooted type-I triangulations of the sphere with $n$ vertices, and $T_{n}(\infty)$ be a uniform variable on $\mathscr{T}_{n}$. Geometric properties of $T_{n}(\infty)$ for $n$ large?

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- the Brownian map is homeomorphic to the sphere [Le Gall-Paulin].



## How to sample a large uniform triangulation?

- "Modern" tools : bijections with trees, peeling process.
- Back in the 80's : Monte Carlo methods : we look for a Markov chain on $\mathscr{T}_{n}$ for which the uniform measure is stationary.
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$\mathfrak{f l i p}\left(t, e_{2}\right)=t$


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## A Markov chain on $\mathscr{T}_{n}$

- We fix $t_{0} \in \mathscr{T}_{n}$ and take $T_{n}(0)=t_{0}$.
- Conditionally on $\left(T_{n}(k)\right)_{0 \leq i \leq k}$, let $e_{k}$ be a uniform edge of $T_{n}(k)$ and $T_{n}(k+1)=f \mathfrak{f l i p}\left(T_{n}(k), e_{k}\right)$.


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- The uniform measure on $\mathscr{T}_{n}$ is reversible for $T_{n}$, thus stationary.
- The chain $T_{n}$ is irreducible (the flip graph is connected [Wagner 36]) and aperiodic (non flippable edges), so it converges to the uniform measure.
- Question : how quick is the convergence?


## Mixing time of $T_{n}$

- For $n \geq 3$ and $0<\varepsilon<1$ we define the mixing time $t_{\text {mix }}(\varepsilon, n)$ as the smallest $k$ such that

$$
\max _{t_{0} \in \mathscr{T}_{n}} \max _{A \subset \mathscr{T}_{n}}\left|\mathbb{P}\left(T_{n}(k) \in A\right)-\mathbb{P}\left(T_{n}(\infty) \in A\right)\right| \leq \varepsilon
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where we recall that $T_{n}(\infty)$ is uniform on $\mathscr{T}_{n}$.

## Theorem (B., 2016)

For all $0<\varepsilon<1$, there is a constant $c>0$ such that

$$
t_{m i x}(\varepsilon, n) \geq c n^{5 / 4} .
$$

## Sketch of proof

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## Theorem ( $\approx$ Le Gall-Paulin, 2008)

Let $\ell_{n}=o\left(n^{1 / 4}\right)$. Then, with probability going to 1 as $n \rightarrow+\infty$, there is no cycle in $T_{n}(\infty)$ of length at most $\ell_{n}$ that separates $T_{n}(\infty)$ in two parts, each of which contains at least $\frac{n}{4}$ vertices.

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Let $T_{n}^{1}(0)$ and $T_{n}^{2}(0)$ be two independent uniform triangulations of a 1-gon with $\frac{n}{2}$ inner vertices each, and $T_{n}(0)$ the gluing of $T_{n}^{1}(0)$ and $T_{n}^{2}(0)$ along their boundary.

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Let $T_{n}^{1}(0)$ and $T_{n}^{2}(0)$ be two independent uniform triangulations of a 1-gon with $\frac{n}{2}$ inner vertices each, and $T_{n}(0)$ the gluing of $T_{n}^{1}(0)$ and $T_{n}^{2}(0)$ along their boundary. It is enough to prove

## Proposition

Let $k_{n}=o\left(n^{5 / 4}\right)$. There is a cycle $\gamma$ in $T_{n}\left(k_{n}\right)$ of length $o\left(n^{1 / 4}\right)$ in probability that separates $T_{n}\left(k_{n}\right)$ in two parts, each of which contains at least $\frac{n}{4}$ vertices.

## Exploration of $T_{n}(k)$



## Perimeter : <br> $$
\widetilde{P}_{n}(0)=1
$$

Explored volume :
$\widetilde{V}_{n}(0)=1$
exploration steps :

## Exploration of $T_{n}(k)$



$$
\begin{aligned}
& \text { Perimeter : } \\
& \widetilde{P}_{n}(0)=1
\end{aligned}
$$

Explored volume :
$\widetilde{V}_{n}(0)=1$
exploration steps :

## Exploration of $T_{n}(k)$



## Perimeter : <br> $$
\widetilde{P}_{n}(1)=1
$$

Explored volume :

$$
\widetilde{V}_{n}(1)=1
$$

exploration steps :

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(1)=1$
Explored volume :
$\widetilde{V}_{n}(1)=1$
exploration steps :

## Exploration of $T_{n}(k)$



Perimeter:

$$
\widetilde{P}_{n}(1)=1
$$

Explored volume :
$\widetilde{V}_{n}(1)=1$
exploration steps :
1

## Exploration of $T_{n}(k)$



Perimeter :

$$
\widetilde{P}_{n}(2)=2
$$

Explored volume :
$\widetilde{V}_{n}(2)=2$
exploration steps :
1

## Exploration of $T_{n}(k)$



Perimeter :

$$
\widetilde{P}_{n}(2)=2
$$

Explored volume :
$\widetilde{V}_{n}(2)=2$
exploration steps :
1

## Exploration of $T_{n}(k)$



Perimeter :

$$
\widetilde{P}_{n}(3)=2
$$

Explored volume :
$\widetilde{V}_{n}(3)=2$
exploration steps :
1

## Exploration of $T_{n}(k)$



Perimeter:

$$
\widetilde{P}_{n}(3)=2
$$

Explored volume :
$\widetilde{V}_{n}(3)=2$
exploration steps :
1

## Exploration of $T_{n}(k)$



Perimeter :

$$
\widetilde{P}_{n}(3)=2
$$

Explored volume :
$\widetilde{V}_{n}(3)=2$
exploration steps :
1
3

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(4)=3$
Explored volume :
$\widetilde{V}_{n}(4)=3$
exploration steps :
1
3

## Exploration of $T_{n}(k)$



Perimeter :

$$
\widetilde{P}_{n}(4)=3
$$

Explored volume :
$\widetilde{V}_{n}(4)=3$
exploration steps :
1
3

## Exploration of $T_{n}(k)$



## Perimeter : <br> $$
\widetilde{P}_{n}(5)=3
$$

Explored volume :
$\widetilde{V}_{n}(5)=3$
exploration steps :
1
3

## Exploration of $T_{n}(k)$



## Perimeter : <br> $$
\widetilde{P}_{n}(5)=3
$$

Explored volume :
$\widetilde{V}_{n}(5)=3$
exploration steps :
1
3

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(5)=3$
Explored volume :
$\widetilde{V}_{n}(5)=3$
exploration steps :
1
3
5

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(6)=4$
Explored volume :
$\widetilde{V}_{n}(6)=4$
exploration steps :
1
3
5

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(6)=4$
Explored volume :
$\widetilde{V}_{n}(6)=4$
exploration steps :
1
3
5

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(7)=4$
Explored volume :
$\widetilde{V}_{n}(7)=4$
exploration steps :
1
3
5

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(7)=4$
Explored volume :
$\widetilde{V}_{n}(7)=4$
exploration steps :
1
3
5

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(7)=4$
Explored volume :
$\widetilde{V}_{n}(7)=4$
exploration steps :
1
3
5
7

## Exploration of $T_{n}(k)$



## Perimeter : <br> $$
\widetilde{P}_{n}(8)=5
$$

Explored volume :
$\widetilde{V}_{n}(8)=5$
exploration steps :
1
3
5
7

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(8)=5$
Explored volume :
$\widetilde{V}_{n}(8)=5$
exploration steps :

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(8)=5$
Explored volume :
$\widetilde{V}_{n}(8)=5$
exploration steps :

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(8)=5$
Explored volume :
$\widetilde{V}_{n}(8)=5$
exploration steps :

## Exploration of $T_{n}(k)$



Perimeter :

$$
\widetilde{P}_{n}(9)=4
$$

Explored volume :
$\widetilde{V}_{n}(9)=6$
exploration steps :
1
3
5
7
8

## Exploration of $T_{n}(k)$



Perimeter :

$$
\widetilde{P}_{n}(9)=4
$$

Explored volume :
$\widetilde{V}_{n}(9)=6$
exploration steps :
1
3
5
7
8

## Exploration of $T_{n}(k)$



Perimeter:
$\widetilde{P}_{n}(10)=4$
Explored volume :

$$
\widetilde{V}_{n}(10)=6
$$

exploration steps :

## Exploration of $T_{n}(k)$



Perimeter:
$\widetilde{P}_{n}(11)=4$
Explored volume :
$\widetilde{V}_{n}(11)=6$
exploration steps :

3
5
7
8

## Exploration of $T_{n}(k)$



Perimeter:
$\widetilde{P}_{n}(11)=4$
Explored volume :
$\widetilde{V}_{n}(11)=6$
exploration steps :
1
3
5
7
8

## Exploration of $T_{n}(k)$



Perimeter :
$\widetilde{P}_{n}(11)=4$
Explored volume :
$\widetilde{V}_{n}(11)=6$
exploration steps :

3
5
7
11

## Exploration of $T_{n}(k)$



Perimeter:
$\widetilde{P}_{n}(12)=5$
Explored volume :
$\widetilde{V}_{n}(12)=7$
exploration steps :

3
5
7
11

## Exploration of $T_{n}(k)$



Perimeter:
$\widetilde{P}_{n}(12)=5$
Explored volume :
$\widetilde{V}_{n}(12)=7$
exploration steps :

3
5
7
11

## Exploration of $T_{n}(k)$



Perimeter:
$\widetilde{P}_{n}(12)=5$
Explored volume :
$\widetilde{V}_{n}(12)=7$
exploration steps :
1
3
5
7
8
11
12

## Exploration of $T_{n}(k)$



Perimeter:
$\widetilde{P}_{n}(12)=5$
Explored volume :
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exploration steps :
1
3
5
7
8
11
12

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Perimeter :
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Explored volume :
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exploration steps :
1
3
5
7
8
11
12

## Peeling estimates

Let $P_{n}(j)$ and $V_{n}(j)$ be the perimeter and the explored volume after $j$ exploration steps.

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- $\left(P_{n}, V_{n}\right)$ has the same distribution as for a fixed, uniform triangulation.
- $P_{n}(j) \approx j^{2 / 3}$ and $V_{n}(j) \approx j^{4 / 3}$ as long as $j \ll n^{3 / 4}$ [Curien-Le Gall].


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- Time-change : the number of flips between exploration steps $j$ and $j+1$ is geometric, with parameter $\frac{P_{n}(j)}{3 n-6} \approx \sqrt{n}$ for $j \approx n^{3 / 4}$.


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- After $o\left(n^{5 / 4}\right)$ flips, the perimeter is $o(\sqrt{n})$, so there is a separating cycle of length $o\left(n^{1 / 4}\right)$.


## Is the lower bound sharp?

- Back-of-the-enveloppe computation :
- in a typical triangulation, the distance between two typical vertices $x$ and $y$ is $\approx n^{1 / 4}$.
- The probability that a flip hits a geodesic is $\approx n^{-3 / 4}$.
- The distance between $x$ and $y$ changes $\approx k n^{-3 / 4}$ times before time $k$.
- If $d(x, y)$ evolves roughly like a random walk, it varies of $\approx \sqrt{k n^{-3 / 4}}=n^{1 / 4}$ for $k=n^{5 / 4}$.


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- If $d(x, y)$ evolves roughly like a random walk, it varies of $\approx \sqrt{k n^{-3 / 4}}=n^{1 / 4}$ for $k=n^{5 / 4}$.
- For triangulations of a convex polygon (no inner vertices), the lower bound $n^{3 / 2}$ is believed to be sharp but the best known upper bound is $n^{5}$ [McShine-Tetali].
- Prove that the mixing time is polynomial ?


## MERCI!

